

Participatory Impact Pathways Analysis: A practical method for project planning and evaluation

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Participatory Impact Pathways Analysis (PIPA) is a practical planning, and monitoring and evaluation approach developed for use with complex projects in the water and food sectors. PIPA begins with a participatory workshop where stakeholders make explicit their assumptions about how their project will achieve an impact. Participants construct problem trees, carry out a visioning exercise and draw network maps to help them clarify their 'impact pathways'. These are then articulated in two logic models. The *outcomes logic model* describes the project's medium term objectives in the form of hypotheses: which actors need to change, what are those changes and which strategies are needed to realise these changes. The *impact logic model* describes how, by helping to achieve the expected outcomes, the project will impact on people's livelihoods. Participants derive outcome targets and milestones which are regularly revisited and revised as part of project monitoring and evaluation (M&E). PIPA goes beyond the traditional use of logic models and logframes by engaging stakeholders in a structured participatory process, promoting learning and providing a framework for 'action research' on processes of change.

Introduction

Project evaluation is currently used to: 1) communicate to donors the expected and actual impacts of the project; 2) show compliance with the agreed work plan, and negotiate changes to it; and 3) provide systematic information to support learning and decision making during the implementation of the project. Participatory Impact Pathways Analysis (PIPA) improves evaluation by allowing managers and staff to formalize their project's impact pathways and to monitor progress, encouraging reflection, learning and adjustment along the way. Impact pathways are the detailed assumptions and hypotheses about how a project is expected to achieve its goal. They describe how individuals and organisations should act differently, project strategies to bring this about, and how such change might impact on peoples livelihoods.

Evaluators generally agree that it is good practice to first formalize a project's impact pathways, and then evaluate the project against this 'logic model' (e.g. Chen, 2005). In the CGIAR planning system, logic models are called 'logical frameworks', or 'logframes' for short. PIPA goes beyond the traditional use of logframes by: 1) involving project staff and key stakeholders in constructing them; 2) emphasizing the stakeholder networks needed to achieve impact; 3) providing the information managers need both to learn and to report to their donors; and 4) establishing a research framework to examine the critical processes of change that projects seek to initiate and sustain.

Development and use of PIPA

PIPA grew out of ILAC funded work by the International Center for Tropical Agriculture (CIAT - Spanish acronym) on innovation histories (Douthwaite and Ashby, 2005) and work to evaluate impact pathways in an integrated weed management project in Nigeria (Douthwaite et al., 2003 and 2007b). It was first used in a workshop in January 2006 when seven project teams, funded by the Challenge Program on Water and Food (CPWF), met for three days to co-construct their respective impact pathways in order to help the CPWF better understand the types of impacts its projects were envisioning. To date, staff from 44 CPWF projects have constructed their impact pathways in seven workshops.

As well as in the CPWF, PIPA is currently being used and developed in an EU-funded project in Latin America¹, and by the International Potato Center (CIP - Spanish acronym) for ex-post evaluation purposes in the Andean Change Project. PIPA will also be used for ILAC's own learning-based evaluation.

PIPA is an umbrella term to describe both the participatory construction of impact pathways and their subsequent use. This brief focuses on the participatory monitoring and evaluation of progress along impact pathways. The use of impact pathways for ex-ante impact assessment is described in Douthwaite et al. (2007a). Used ex-post, PIPA involves employing the PIPA workshop format to reconstruct impact pathways. More information on all aspects of PIPA, including an on-line manual, can be found at <http://impactpathways.pbwiki.com>. PIPA is similar in its philosophy to 'outcome mapping' (Earl et al., 2001). A main difference is that PIPA stretches participants to predict how project outcomes can lead to social, economic and environmental impacts.

The PIPA workshop

At the heart of PIPA is a participatory workshop in which project implementers and key stakeholders construct project impact pathways. Those who have contributed to a traditional logframe know that completing the required formats is tedious in groups and is often dominated by one or two people. Our experience is that when people are not constrained, at the outset, to fill in logframe boxes, they have tremendous energy for exploring collective ideas about how a project should work, or has worked. Therefore, in the PIPA workshop, participants only attempt to create a logic model once the underlying impact pathways have been discussed and agreed.

The PIPA workshop is useful when two or more project teams in the same program wish to integrate better. At least two people from each project should attend; preferably this should include the project leader. The workshop also works well when one project team wishes to build common understanding and commitment with its stakeholders. In this case, two or more representatives from each important stakeholder group should attend. The ideal group size is four to six and the ideal number of groups is three to six. We have

¹ The Participatory Impact Pathways Analysis Wiki contains more information about PIPA: <http://impactpathways.pbwiki.com>

² EULACIAS - The European-Latin American Project on Co-Innovation in Agricultural Ecosystems

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facilitated workshops with nine projects but this leaves little time for individual presentations and plenary, and participants tend to be overwhelmed by too much information.

Day 1: Developing a cause-and-effect logic Participants spend most of Day 1 developing a problem tree for their project. Most people easily grasp the cause-effect logic of the problem tree, which begins with the identification of problems the project could potentially address and ends with problems that the project will directly address. When working with several projects from the same program, presentations of various problem trees help participants better understand each others' aims, a prerequisite for successful programmatic integration.

Day 2: Developing a network perspective Problem trees are seductively simple; they can lure people into thinking that solving a limited set of discrete problems begins a domino-like cascade which automatically achieves impact. Participants generally point this danger out themselves on Day 1. Day 2, therefore, is about balancing cause-effect logic with a network perspective, in which impact results from interactions between actors in an 'innovation system'. These interactions can be modelled by drawing network maps showing important relationships between actors.

To connect Day 1 with Day 2, participants construct a vision of success in which they imagine what the following classes of stakeholders will do differently after the project:

1. The users of project outputs, or 'next users';
2. 'End users' with whom the next users work;
3. Politically-important people and organizations who can help facilitate the project;
4. The project implementers themselves.

Next, participants draw a 'now' network map, showing current key relationships between stakeholders, and a 'future' network map showing how stakeholders should link together to achieve the vision. Participants then devise strategies to bring about the main changes. The influence and attitude of actors is explicitly considered during these exercises (see Figure 1 (ii)) based on work by Schiffer (2007).

Figure 1. Drawing network maps in a PIPA workshop



(i) Drawing a network map



(ii) Placement of influence towers and drawing of 'smiley' faces to indicate stakeholder attitude to the project

Day 3: Developing the outcomes logic model and an M&E plan In the final part of the workshop, participants distil and integrate their cause-effect descriptions from the problem tree with the network view of project impact pathways into an *outcomes logic model*. This model describes in table format (see Table 1) how stakeholders (i.e. next users, end users, politically-important actors and project implementers) should act differently if the project is to achieve its vision. Each row describes changes in a particular actor's knowledge,

attitude, skills (KAS) and practice, and strategies to bring these changes about. The strategies include research to develop project outputs with next users and end users who subsequently employ them. The resulting changes are outcomes, hence the name of the model, which borrows in part from Bennett's hierarchy (Bennett and Rockwell, 2000; Templeton, 2005).

Table 1. The outcomes logic model

Actor (or group of actors who are expected to change in the same way)	Change in practice required to achieve the project's vision	Change in KAS ^a required to support this change	Project strategies ^b to bring about these changes in KAS and practice?

^a Knowledge, Attitude and Skills

^b Project strategies include developing project outputs (knowledge, technology, etc.) with stakeholders, capacity building, communication, political lobbying, etc.

The *outcomes logic model* is the foundation for monitoring and evaluation because it provides the outcome hypotheses, in the form of predictions, which M&E sets out to test. The predictions are that, if key assumptions are met, the envisaged project strategies will help bring about desired changes in KAS and practice of respective actors.

M&E requires that the predictions made in the *outcomes logic model* be made SMART (specific, measurable, attributable, realistic and time bound) so that project staff and stakeholders can know whether or not predictions are being realized. Hence, the next step in developing an M&E plan is to identify outcome targets, and milestones towards achieving them (see Table 2). Participants begin by prioritizing changes listed in the *outcomes logic model* in terms of what the project will actually do.

Table 2. Format used for identifying outcome targets

The key changes in KAS and practice that the project is responsible for	Assumptions ^c	SMART outcome targets	Means of verification? By whom? In what form?

^c Assumptions are conditions that are beyond the control of the project but which affect project success. For example, a key assumption for a project working to improve product quality (e.g. fish, rice etc.) is that farmers will receive a higher price for better quality.

Moving from outcomes to impact

After the workshop, participants may wish to formalize how changes described in the *outcomes logic model* might help change the livelihoods of end users (for example when PIPA is being used for ex-ante impact assessment). In this case, we (the facilitators) use workshop outputs to construct a first draft of an *impact logic model* that shows the underlying cause-effect sequence of outputs, adoption, outcomes and long-term impact. We also draft a narrative explaining the underlying logic, assumptions and networks involved. These narratives have drawn on the 'learning selection change' theory (see the website <http://boru.pbwiki.com/Learning+Selection+Change+Model>). An example of an *impact logic model* is shown in Figure 2, and the narrative describing it can be found at the following website: <http://boru.pbwiki.com/f/PN06%20Impact%20Narrative-4.DOC>.

Monitoring and evaluation

After the workshop, participants complete their M&E plan with key staff and stakeholders. If M&E is to contribute to project learning, stakeholders should reflect on the validity of the outcome hypotheses

periodically, not just at the end of the project. We suggest that projects hold a reflection and adjustment workshop with their key stakeholders once a year with a smaller meeting in between.

We use the graphic in Figure 3 to explain to participants how the reflection process works. The numbers below relate to the graphic.

1. During the PIPA workshop, participants develop a shared view of where they want to be in two years' time, and describe impact pathways to achieve that vision. The project then implements strategies, which lead to changes in KAS and practice of the participants involved.
2. A workshop is held six months later to reflect on progress. The vision is changed to some extent, based on what has been learnt, the outcome hypotheses are revised when necessary and corresponding changes are made to project activities and strategies. New milestones are set for the next workshop.
3. The process continues. The project never achieves its vision (visions are generally used to motivate and stretch), but it does make real improvements.

Figure 2. Example of an impact logic model for the CPWF Strategic Innovations in Dryland Farming Project

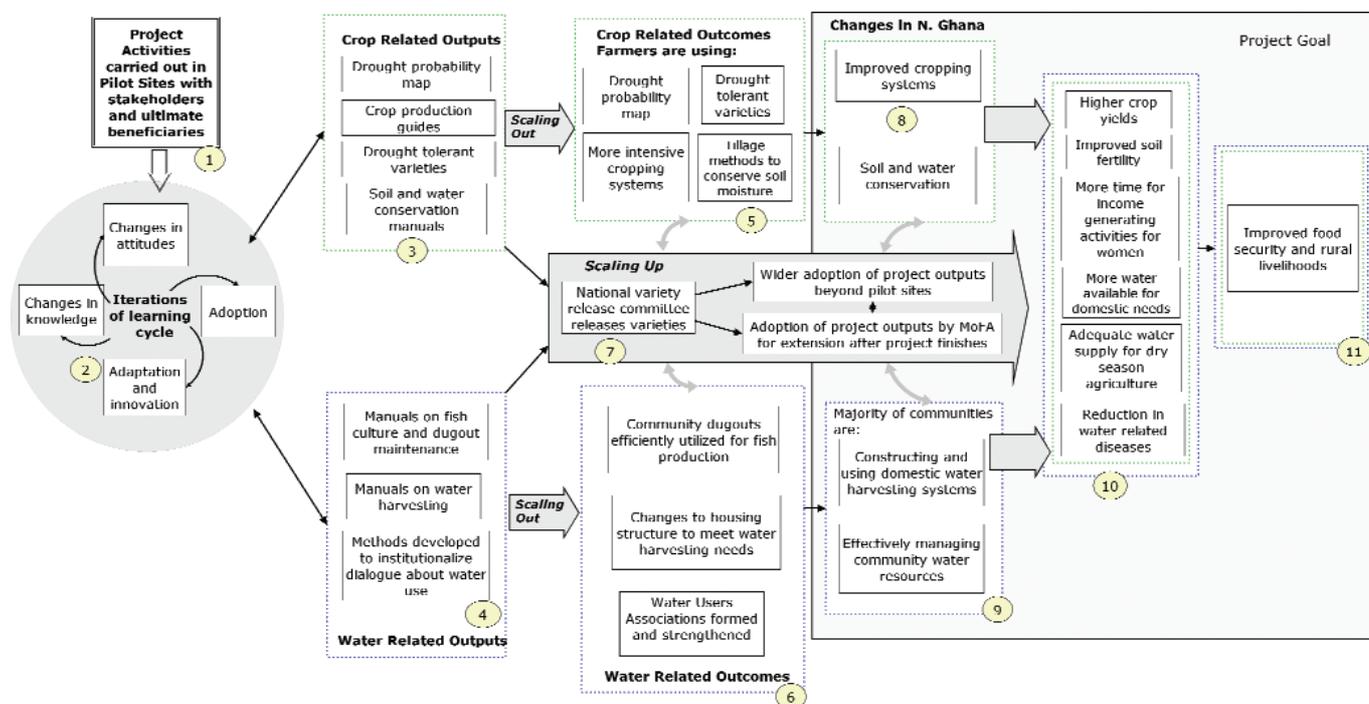
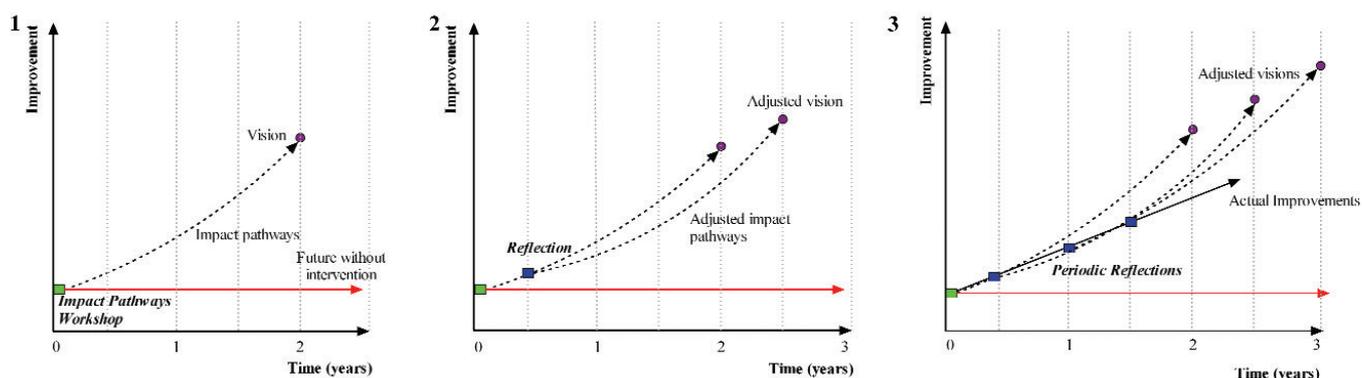


Figure 3. Reflecting on progress along impact pathways (based on Flood, 1999)



These reflections are the culmination of one set of experiential learning cycles and the beginning of others. If the reflections are well documented, they can be analyzed at the end of the project to provide insights into how interventions do, or do not, achieve developmental outcomes in different contexts. PIPA M&E thus provides a framework for carrying out action research³. The quality of the research depends on the facilitation of the reflections, the data used and the documentation of the process. PIPA M&E is not prescriptive about the data used in the reflections, but does encourage researchers to gather data using multiple methods.

It also recommends ways of introducing thematic and gender perspectives into the design of data-gathering methods and reflection processes. One data-gathering method we have promoted in the EULACIAS project is the 'most significant change' approach, in particular for picking up unexpected consequences (see Davis and Dart, 2005).

We have used PIPA-generated impact hypotheses as a basis for ex-ante impact assessment and are currently undertaking an impact assessment project to revisit them ex-post. More information on PIPA can be found at <http://impactpathways.pbwiki.com>.

Conclusions

Participatory Impact Pathways Analysis (PIPA) is a relatively young and experimental approach that involves the participatory generation of impact pathways and their subsequent use. Although this brief focuses on monitoring and evaluation, PIPA is also used for ex-ante and ex-post impact assessment. We encourage readers to experiment with PIPA and contribute to its development. More information on all aspects of PIPA, including an on-line manual, can be found at <http://impactpathways.pbwiki.com>.

Further reading

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³ See Douthwaite et al. (2007b) for a published example of evaluation of a project's progress along its impact pathways



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